**Open-Ended Project: Online Safety, Digital Citizenship, and Copyright**

**Criteria:** Create some type of game/board game using the topics of online safety, digital citizenship, and copyright. There must be a technology component to your game where a device (computer, phone, or tablet) must be used. I don’t want you to buy anything. I would like for you to use materials from home/class that you already have. Other than that, use your creativity!

**Ways to get started:**

1. Research the topics
2. Categorize the information as needed (Ex: words to know, topics, examples or scenarios,…)
3. Research ideas for games and come up with a plan
4. Research ideas for the technology component. **Some possible ideas to research are:**
   1. Augmented reality and augmented reality apps
   2. Virtual reality and virtual reality apps
   3. QR codes
   4. Web quests
5. Come up with a plan for each member of your group and put it into action!
6. Let me know each person’s part in the project. You will be graded on **YOUR** contribution to the project, not as a group grade.
7. You will use Microsoft Word and Publisher to aid in designing a ‘look’ for your game and creating directions for your game.
8. You may use a Google Doc to keep track of your information between you and your group.